

Moon Mage

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A DW Compendium Class for non-dragon characters' use in Epyllion's Dragonia setting.

When you form a Bond with a dragon, when you level up, you may take this move instead of one from your class.

Moon Speaker

Choose one Moon and Virtue to revere. Any spell or magical effect you cast may have the cosmetic features of that Moon, with no additional effects.

- Stone: Honor
- Storm: Bravery
- Spirit: Creativity
- Liberty: Independence

Once you've taken *Moon Speaker*, the following moves count as advanced class moves for you when you level up:

Friendship Magic

When someone you have a bond with demonstrates the Virtue you revere, gain +1 Friendship. The target of your bond decides if they demonstrated the virtue. You can spend Friendship (max 3) to add to any magic roll.

Moon Spell

When you power your Moon magic with Friendship, describe an effect you wish to come to pass, and how it fits the Moon or Virtue. Roll+Friendship spent.

On a 10+, pick 2. On a 7-9, pick 1. The magic is:

- powerful.
- as noticeable or stealthy as you want.
- without physical cost.
- directed where you will.